

Jashakar Variant (Uncommon)

Version 1: 2E/V3

Name: _____

Counter: _____



Dilgar Jashakar-N Minesweeper

SPECS

Class: Medium Ship
In Service: 2228
Point Value: 425
Ramming Factor: 50
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1+1 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 12
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +13

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Medium Bolter
Class: Particle
Modes: Standard
Damage: 18
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/+1
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Light Bolter

Class: Particle
Modes: Standard
Damage: 12
Range Penalty: -1 per hex
Fire Control: +2/+2/+3
Intercept Rating: -1
Rate of Fire: 1 per turn

Plasma Torch

Class: Plasma
Modes: Standard
Damage: 2d10+10 -1 per hex
Range Penalty: -2 per hex
Fire Control: +2/+0/--
Intercept Rating: n/a
Rate of Fire: 1 per turn

FORWARD HITS

1-4: Retro Thrust
5-8: Medium Bolter
9-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Light Bolter
9-10: Plasma Torch
11: Aft Engine
12-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-8: Port/Stb Thrust
9-10: Port/Stb Light Bolter
11-13: Sensors
14-15: Primary Engine
16: Hangar
17-19: Reactor
20: C & C

SPECIAL NOTES

Minesweeper Bonus +4

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

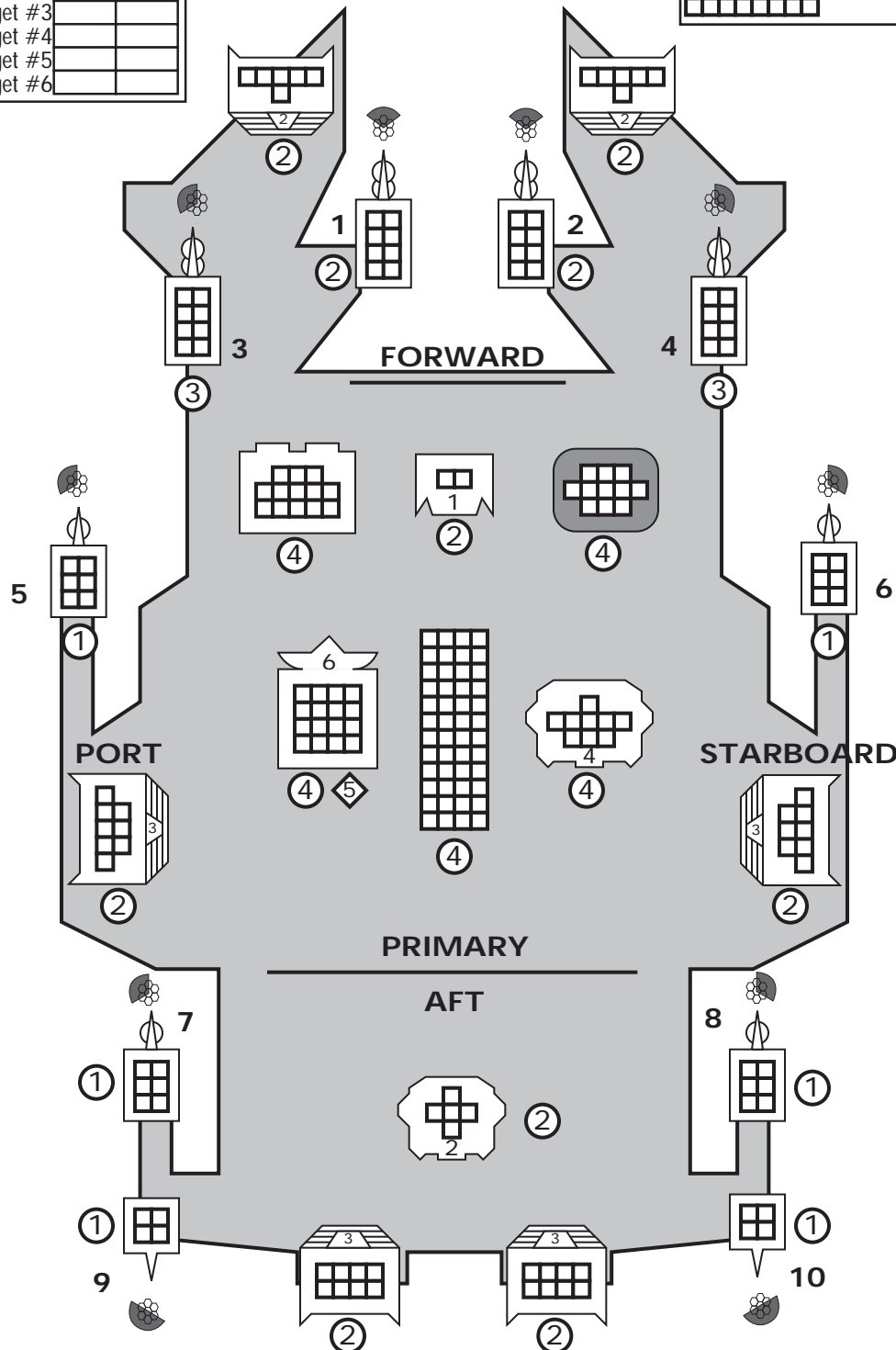
Target #6

HANGAR

0 Fighters

2 Shuttles: Thrust: 5

Armor: 1 Defense: 9/10



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Medium Bolter
- Light Bolter
- Plasma Torch